

Concept – The idea is inspired by the story in John 9, the entire context of the book of John and the three letters of John. In John 9, it talks about the story of how Jesus made the blind man see. Jesus is the Light (John 1:4-9) and the blind man received light both literally and figuratively. And the writings of John as a whole was about Jesus coming, to make Himself known to the people; that is revealing the personhood of Jesus—He is Light, shedding upon our reality; He is Love, reconciling our relationship with God and people; and He is Life, the redemption of our souls. With that framework, came the concept of Jesus coming to earth to illuminate our senses.

The theme for Christmas this year is "Light of The World".



TWO OPTIONS TO CHOOSE FROM

Basic Dinner Carols **Telling of Story Testimony Salvation Call Gift Exchange**

Photo Booth



Basic Plus

Dinner **5 Senses Game** (Carols background music) **Telling of Story Testimony Salvation Call Gift Exchange Photo Booth**

BASIC PLUS

This proposed programme schedule serves as a guide. Please feel free to rearrange the programme according to the needs of your group.

Order	Time	Programme	Duration (minutes)	
Pre- programme	6:30pm	Arrival Of Guests	* 30 *	
	7:00pm	Ice-breaker	15	
*	7:15pm	Christmas Dinner	60	
Main Programme	8:15pm	Christmas 5 Senses Games (Carol songs as background music)	45	
	9:00pm	+ Prize Giving	5*	
*	9:05pm	Telling Christmas * Story	15	
	9:20pm	Testimony	5	
Wrapping Up	9:25pm	Closing Prayer	5	
	9:30pm	Gift Exchange	*Fellowship Time	

INVITATION E-CARD

(Pray and invite CG friends and family to the Christmas Party!)





(Available for download at resource folder)

5 Senses Challenge Game Summary

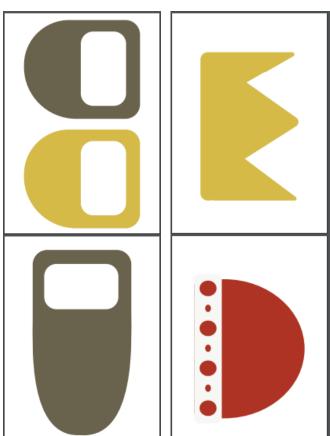
Game Flow:

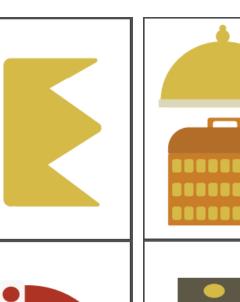
- 1. Read the instructions given and prepare the necessary ingredients.
- 2. Print out all the necessary pdfs (found in resources folder dumc.my/christmas2018)
 - 1 x Christmas Photo Booth.pdf (you may choose to make more)
 - 1 x Christmas Story.pdf
 - 4 x Sight Game Mat.pdf
 - 1 x Touch N Go Posters.pdf (there are duplicate pictures on purpose in that set)
- 3. Play the games and award the puzzle piece prizes. Divide into even number of teams (2 or 4).
- 4. The team with the most puzzle pieces wins a prize (CG to prepare prizes for all eg. Snacks, chocolates, etc)
- 5. At the end of game, each team member reads the story on the puzzle pieces (in sequence) and paste them on the wall to make the entire Christmas Story.
- 6. Follow up with a testimony and salvation call for anyone to accept the Gift of Christmas, Jesus Christ.

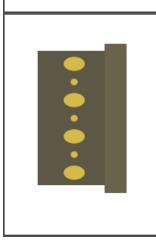
SENSE	GAME	ROUNDS	PLAYERS	PUZZLE PRIZE
HEARING	COINS CHALLENGE	1	1 from each team	1 piece
SIGHT	M&M's CHALLENGE	1	1 from each team	1 piece
TASTE	FOOD CHALLENGE	1	2 from each team	2 pieces
SMELL	SNIFF CHALLENGE	1	2 from each team	2 pieces
TOUCH	TOUCH N GO CHALLENGE	3	4 from each team	3 pieces

CHRISTMAS STORY PHOTO BOOTH PROPS

(Feel free to print these out and make them as props for photo booths)





















Instructions:

- Print the designs in color
- Paste them on thicker paper for sturdiness
- Stick them to wooden chopsticks with sticky tape or glue so that we can hold them.
- Take happy photos together!

(Print actual props from Christmas Photo Booth. pdf)

CHRISTMAS STORY TELLING

(Actual Print at Christmas Story. pdf)

Each piece to be randomly given as Puzzle Prize in the 5 Senses Games



















TELLING CHRISTMAS STORY

One day, about 2000 years ago, an Angel called Gabriel told Mary she would have a very special baby and that she should call the baby Jesus

When Joseph found out about Mary's pregnancy, he must have not believed that she was pregnant by the Holy Spirit but that she had been unfaithful to him. But in a dream, an Angel appeared to Joseph and told him to trust Mary. The Angel also told Joseph that the child should be called Jesus

Mary and her husband had to travel to Bethlehem so that could pay their taxes. Mary was expecting to have her baby very soon. When Joseph and Mary arrived in Bethlehem there were no rooms left in the Inns because the town was very busy. Mary was tired because the journey has been long and dusty. A kind innkeeper said they could shelter in the stable, with the animals.

In the night Mary had her baby. They called the baby Jesus just like the angel told them they should. They put baby Jesus in some swaddling clothes so he was wrapped up warm and snug and laid him in a small wooden manger.

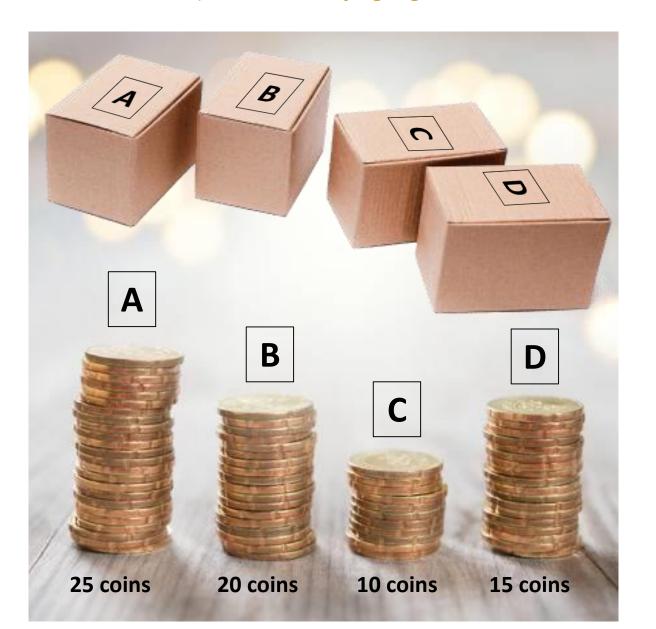
It was a very starry night and the local shepherds were looking after their sheep in the fields. The Angels appeared and told them Jesus was born and that he would be a Saviour of men. They hurried to see Mary and Joseph and to wonder at Jesus.

Far away in the East, three wise men saw a new start in the sky. They knew this meant that a great ruler has been born. They followed the star because they wanted to see this new king. The three wise men took Jesus gifts of Gold, Frankincense and Myrhh. These were very valuable gifts in those days. Gold could be used to buy things and the frankincense and myrrh were used for medicine and perfume.

The day Jesus was born, God set in motion His plan to reclaim the lost. Though God's love for us is constant and unconditional, our unconfessed sin separates us from spending eternity with Him. Jesus made a way for us to receive God's grace and forgiveness. Jesus was the very first Christmas gift – a gift from God to all who will accept Him

HEARING: COINS CHALLENGE #1

(Listen to the jingling of the boxes and arrange them in the right ascending order)



PREPARE: 70 x 10sen coins and arrange them as A, B, C, D (you may reorder them), 4 identical boxes labeled A, B, C and D. Put the coins in the boxes according to their labels and seal them. Safe keep the answer sheet for result time. (Note: alternatively you could use Christmas bells if you have them)

HOW TO PLAY (1 ROUND ONLY):

- 1. Choose 1 member from each team.
- 2. Mission is to arrange the boxes in ascending order by the number of coins within 1 minute.
- 3. Players may hold the boxes and shake them to identify the number of coins.
- 4. Once the boxes has been arranged accordingly, write down the sequence of alphabets. On to the next opponent member.
- 5. Once all team has finish their turns, read out the most correct sequence and name the winner.
- 6. Reward 1 puzzle piece for the winner.
- 7. Use tie breaker if there is more than one winner.

SIGHT: M&M's CHALLENGE #2

(Sort the M&M chocolates according to the correct LABEL, NOT the color of the allocated boxes)



PREPARE: As we don't recommend more than 4 groups, prepare no more than 2 packs of M&Ms for each team (unopened).

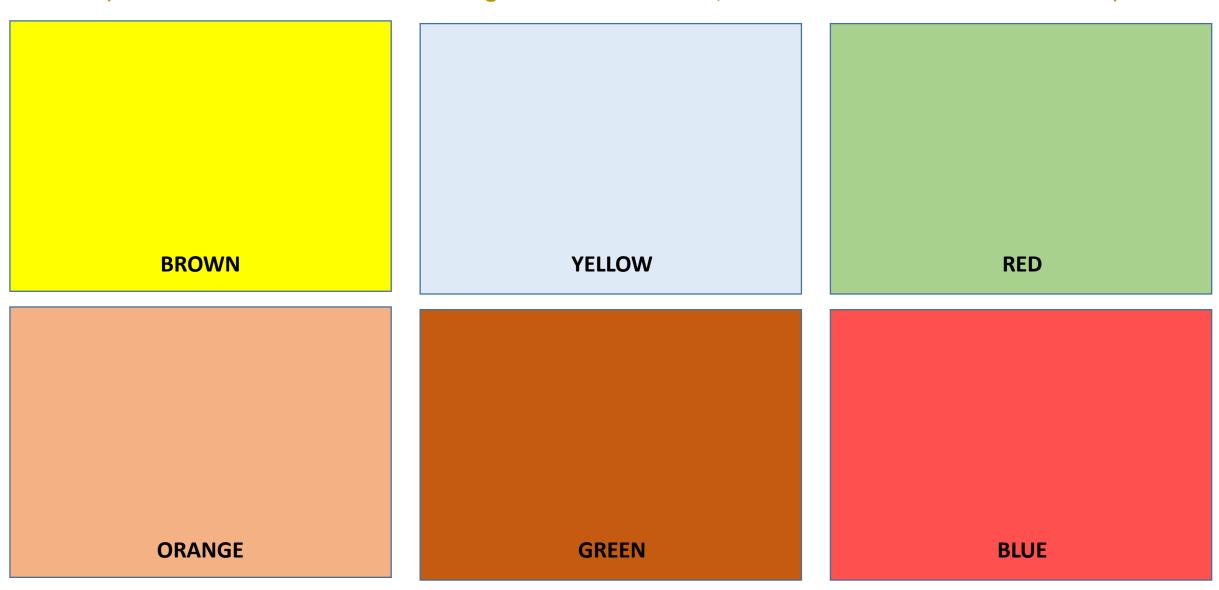
Print out (best in color) M&M's CHALLENGE #2 GAME MAT (next slide) one for each team. Note: The colors do not match the labels on purpose.

HOW TO PLAY (ONE ROUND ONLY):

- 1. Choose 1 member from each team.
- 2. Players are to wash their hands first (or use disposable gloves).
- 3. On go, each players are to open the packs of M&Ms.
- 4. Sort the pieces according to the label title onto the game mat. (NOT the color of the square this is on purpose to make it more difficult)
- 5. The quickest person who completes it correctly wins this activity. (Standby judges to observe)
- 6. Reward 1 puzzle piece for correct answers.
- 7. This is to be played for 1 round only
- 8. Use the tie breaker game if uncertain of winner.

SIGHT: M&M's CHALLENGE #2 GAME MAT

(Sort the M&M chocolates according to the correct LABEL, NOT the color of the allocated boxes)



(Print actual page from Sight Game Mat. pdf)

TASTE: FOOD CHALLENGE #3

(Blindfolded players, eat five biscuits and guess the flavor correctly)



PREPARE:

2 blindfolds for each team. Alternative: scarf, cloth. 5 different flavours of biscuit (or any kind of food that does not cause tummy or stomach upset). Alternative: fruits, spices, jams. 8 x A4 size papers, pens / pencils

HOW TO PLAY (1 ROUND ONLY):

- 1. Choose 2 members from each team.
- 2. Players are to be blindfolded and taste 5 different flavors of food one by one at the same time.
- 3. The players are to write down the answers on a piece of paper while being blindfolded
- 4. Facilitator to manage the time maximum 5 minutes for this round.
- 5. 1 point is given for each correct answer.
- The team with the highest point will be rewarded with 2 puzzle pieces.

SMELL: SNIFF CHALLENGE #4

(Blindfolded players, smell five different fragrance and guess the them correctly)

PREPARE:

2 blindfolds for each team. Alternative: scarf, cloth. Well-mixed content of 5 different smells. Alternative: fruits, spices, jams. A4 size papers, pens / pencils









HOW TO PLAY (1 ROUND ONLY):

- 1. Choose 2 members from each team.
- 2. Players are to be blindfolded with each taking turns to smell the contents in the bowls or cups.
- 3. Players are to write down the answers on a piece of paper while being blindfolded.
- 4. Facilitator to manage the time maximum 5 minutes.
- 5. 1 point is given for each correct answer.
- 6. The team with the highest point will be rewarded with 2 puzzle pieces.

TOUCH: TOUCH N GO CHALLENGE #5

(The goal is to move from one end of your station to conquer the other station of your opponent)



WATCH YOUTUBE TUTORIAL

https://youtu.be/1ZDbsA_L464

PREPARE :

Print out pictures (Touch N Go Posters.pdf) and paste them on a wall according to the sequence number horizontally.

HOW TO PLAY (3 ROUNDS):

- 1. Choose 2 teams to go first (if you have more than 2 teams). Each team have 4 players.
- 2. One team lines up on the far left while the other team on the far right of the pictures facing each other.
- 3. As the game starts, first player from each team moves along by touching the picture, reading the title and then when they reach the opponent player, their other hand (which is not on the picture) does the rock-paper-scissors to see who keeps going. If they lose, they go away and the next team player starts while the winner advance forward.
- 4. Each player must NOT let go of their hands on the picture else they lose automatically.
- 5. The winner will be the one who reaches the end of the opponents picture.
- 6. The game ends when one team wins 2 rounds. Repeat with the other 2 teams and then have finals between the winning team to obtain the champion.
- 7. The champion team will be rewarded with 2 puzzle pieces.

TIE BREAKER PLAN

(In the case of more than one winner, use this game to determine the rightful champion)



PREPARE: As we don't recommend more than 4 groups (either 2 or 4 groups — no odd numbers please), prepare no more than 4 ice cream sticks (alternatively disposable chopsticks or spoon/forks).

Label one with the caption 'THE PUZZLE PIECE IS YOURS!'. Put them in the cup or hold them in your hand while hiding the caption.

HOW TO PLAY (WHEN NECESSARY ONLY):

- 1. Teams having the same result will take turns to draw the sticks.
- 2. Whoever takes the one with the caption wins the puzzle piece, of course.

WRAPPING UP & SALVATION CALL

After the sharing of testimony, the cell leader could wrap up the Story of Christmas and offer Salvation call by saying:

"Allow me to complete the story of the gift of Christmas.

Jesus came because God knew that man could not save themselves, all on their own. Jesus came in the poorest, weakest, humblest manner so that God could identify with the weakness of being a baby and being human. Jesus suffered and died in pain and sorrow and mockery so that God could identify with fear, pain, suffering and death. But Jesus rose again from the dead so that through Him, man can live forevermore.

God did this all for the love of us because we are the reason for it all. God loves you!

If you believe and would like to accept this gift, here is a simple prayer that involves 3 parts: **sorry; thank you; and please**. Kindly repeat the prayer with me."

"Lord Jesus Christ, I am *sorry* for the things I have done wrong in my life (take a few moments to ask his forgiveness for anything particular that is on your conscience). Please forgive me. I now turn from everything that I know is wrong. *Thank you* that you died on the cross for me, so that I could be forgiven and set free. Thank you that you offer me forgiveness and the gift of your Spirit.

I now receive that gift. *Please* come into my life by your Holy Spirit to be with me forever. Thank you Lord Jesus, Amen."

Christmas Booklet Gift for your Guests





* - collect booklet from DUMC info counter -

CHRISTMAS GIFT EXCHANGE IDEA

Right & Left Story of Little Joe Wright

As I read this story, when you hear the word RIGHT continuously pass the gifts to the RIGHT until you hear the word LEFT, then switch directions and continuously pass the gifts to the LEFT. Here we go...

Merry Christmas!

Little Joe Wright jumped RIGHT out of bed. He LEFT his clothes RIGHT on the side of his bed so he could get dressed RIGHT away this morning. He ran straight to the window, but tripped because he LEFT his shoes untied in his haste. He had to see if it was the RIGHT weather for cutting down a Christmas tree!

Little Joe Wright LEFT the drapes open and the window cracked the night before, so the cold morning air would wake him RIGHT up. He jumped RIGHT up onto the chair he LEFT there and peeked out the window. Perfect! It was the RIGHT weather, no rain or sleet, just a clean crisp December day.

Little Joe Wright ran RIGHT to his sister Susie's room. "Get up, RIGHT now Susie! We need to leave RIGHT away!" exclaimed Joe Wright.

Then Little Joe Wright ran RIGHT to the kitchen where Mamma Wright had already LEFT him a nice bowl of oatmeal at just the RIGHT temperature. Papa Wright LEFT little Joe Wright's mittens RIGHT next to the oatmeal bowl because he knew Little Joe Wright wouldn't remember where he had LEFT them.

"All RIGHT, all RIGHT," all is RIGHT," sang Little Joe Wright as he LEFT the empty bowl of oatmeal on the LEFT side of the sink. "It's time to leave RIGHT now. It's the RIGHT day to find our Wright family Christmas tree!"

"All RIGHTY then", said Papa Wright. "Are we all ready?"

Mama Wright, Papa Wright and Susie Wright looked to the LEFT and then to the RIGHT side of the room, but Little Joe Wright was nowhere in sight. He had already LEFT and was waiting RIGHT in the back seat of the car. This was his favorite day of the year!

Little Joe Wright wanted to leave RIGHT away and had LEFT nothing to chance. He made sure that Papa Wright remembered to WRITE down the RIGHT directions to the tree farm. He LEFT the directions on the LEFT seat of the car. They needed to get an early start to pick the RIGHT tree. Picking the RIGHT Wright family Christmas tree was all Little Joe Wright could think of today!

Now you know how their story went. Which way did the gift go? To the RIGHT and to the LEFT, stop the passing and open your gift!"

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dumc.my/christmas2018 - for all references and resources -

THANK YOU Pray for the Party